# STUDIO ARTS, ASSOCIATE IN ARTS FOR TRANSFER (AA-T)

The field of studio art covers a wide range of topics. The department offers courses in drawing, design, painting, sculpture, ceramics, printmaking and art history. This major is designed to give students exposure to basic information in the discipline and provide the opportunity to focus on the areas that best suit their individual needs. Students should consult with a departmental adviser and/or counselor when choosing both controlled and general electives in order to develop a program of study that is best suited to their specific needs. For example, requirements for the Baccalaureate Degree in Studio Arts vary from one institution to another. It is, therefore, essential to become familiar with the requirements of the institution a student plans to attend.

The Associate in Arts for Transfer degree in Studio Arts provides students with the foundational knowledge necessary to make a successful transition into a Baccalaureate Degree at any of the CSU campuses. The Associate Degree for Transfer (AA-T or AS-T) is a special degree offered at California Community Colleges. Students who earn an AA-T or AS-T degree are guaranteed admission to a campus within the California State University (CSU) system in a similar major, although not necessarily to a specific campus. Students who complete an AA-T or AS-T are given priority consideration when applying to a particular program that is similar to the student's community college major and will be given a special GPA advantage when applying to CSU impacted campuses or majors. Students who are planning to pursue an AA-T or AS-T are strongly advised to meet with a counselor for additional information about this transfer program. Visit https://adegreewithaguarantee.com/ for more information about these degrees.

## Requirements

#### Associate Degree for Transfer Graduation Requirements

Complete all of the following:

- 1. All Department Requirements listed below with a "C" or better or "P" in each course.
- IGETC-CSU (https://catalog.sbcc.edu/transfer-curricula/#igetctext) or the CSU GE Breadth (https://catalog.sbcc.edu/transfer-curricula/ #csugebtext) pattern.
- 3. A total of 60 CSU transferable semester units.
- 4. Maintain a minimum cumulative CSU transferable GPA of 2.0.
- 5. A minimum of 12 units through SBCC.

Code	Title	Units	
Department Requirements			
Required Core			
ART 104	History of Art, Renaissance to Modern	3	
or ART 104H	History Of Art, Renaissance To Modern, Honor	S	
ART 120	Fundamentals Of Drawing	3	
ART 140	Studio Art Foundations (2-D)	3	
ART 141	Studio Art Foundations 3D	3	
List A - Complete one course from the following:			
ART 102A	Early Twentieth Century Art, 1900-1945		
ART 103	History of Art, Prehistoric to Gothic		

or ART 103H	History of Art, Prehistoric to Gothic, Hor	nors
ART 106	History Of American Art	
ART 108	History of Asian Art	
ART 111	Survey Of Tribal Arts	
ART 215	Survey Of Non-Western Art	
List B - Complete th	ree courses from the following:	9-10.3
ART 121	Intermediate Drawing	
or ART 122	Advanced Drawing	
or ART 123	Figure and Portrait Drawing	
ART 130	Integrated Drawing and Painting	
or ART 132	Fundamentals of Painting	
ART 133	Intermediate Painting	
ART 134	Theory and Application in Painting	
ART 150	Fundamentals of Ceramics	
ART 151	Intermediate Ceramics	
ART 152	Advanced Ceramics	
ART 154	Ceramic Sculpture	
ART 170	Introduction to Sculpture	
ART 171	Intermediate Sculpture	
ART 172	Advanced Sculpture	
ART 190	Introduction to Printmaking	
ART 191	Intermediate Printmaking	
ART 192	Advanced Printmaking	
ART 193	Beginning Printmaking: Silkscreen	
ART 194	Intermediate Printmaking: Silkscreen	
CS 101	Computer Concepts	
DRFT 124	Architectural Rendering I	
DRFT 125	Architectural Rendering II	
FP 181	Production Sound for Film and Television	
FP 275	Production II: Narrative Filmmaking	
GDP 113	Typography	
GDP 114	Intermediate Graphic Design	
GDP 212	Graphic Design II	
ID 101	Space Planning And Lighting	
MAT 112	Digital Drawing	
MAT 134A	Classical Animation I	
MAT 134B	Classical Animation II	
MAT 136	Introduction to 3D Animation	
MAT 137	Visual Effects for Film, Television and Gaming	
MAT 138	3-D Character Animation	
MAT 139	3-D Lighting And Rendering	
MAT 153	Web Design I	
PHOT 109	Introduction to Photography	
PHOT 209	Intermediate Photography and	
	Lighting	
Total Units		24.00-25.30

### **Total Units**

Students are advised to meet with an academic counselor to discuss the best combination of courses to take for the AA-T and to meet the requirements of the transfer institution to which they are intending to transfer.

## **Learning Outcomes**

- 1. Demonstrate knowledge and application and/or analysis of formal principles and elements of art.
- Demonstrate critical thinking as it applies to critique, evaluation and/ or production of works of art.
- 3. Demonstrate proficiency in understanding and/or use of tools and techniques of making visual art.
- 4. Demonstrate knowledge of various artistic movements and significant artists.
- 5. Demonstrate professional behavior in the studio/ classroom.

## **Recommended Sequence**

Make an appointment with your SBCC academic counselor through Starfish to create a Student Education Plan that reflects a recommended course sequence for this program that is tailored to your individual needs.

How to schedule an Academic Counseling appointment (https:// www.sbcc.edu/counselingcenter/counselingappointments.php).